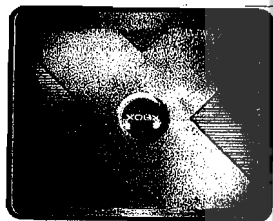
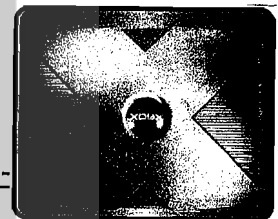
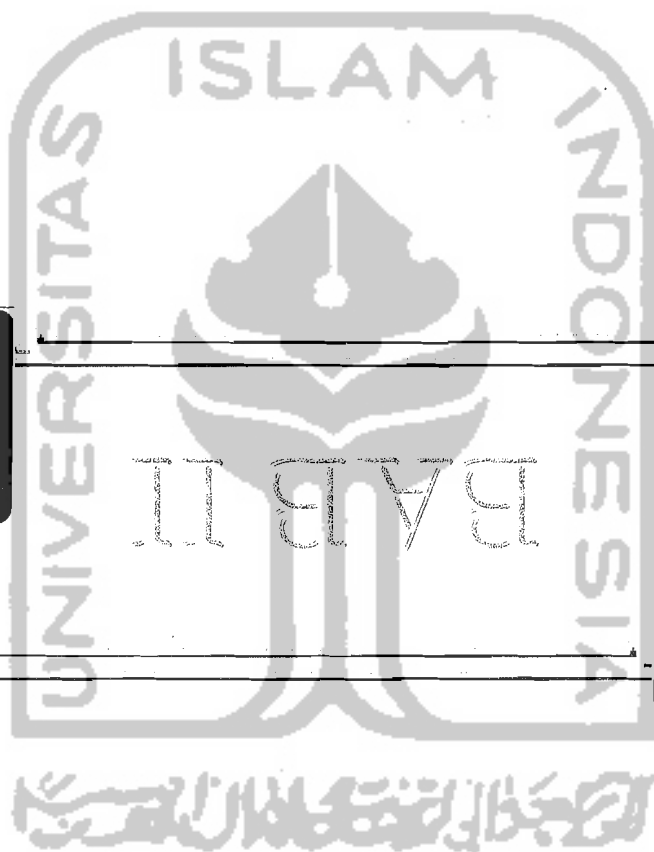






BAB II SKEMATIK DESAIN >>> GAME AND COMIC SHOPPING CENTER STUDI LITERATUR

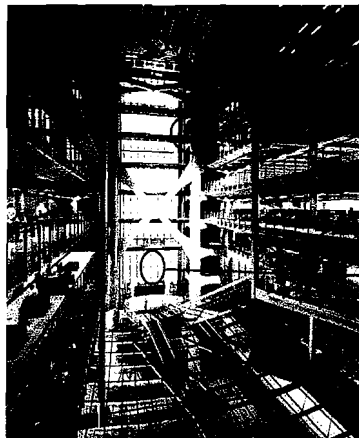
HITECH ARCHITECTURE

Style berdasarkan pada kombinasi dan kecenderungan mengekspos struktur bangunan.

Adapun ciri hightech a.l. :

- Fungsional
- Logika konstruksi
- Transparansi
- Layering
- Movement

Tipikal material high tech : logam dan kaca.

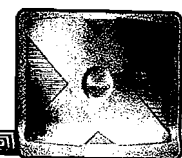


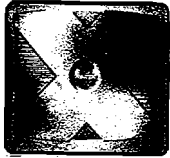
Fungsional

Movement

Layering

Tranparansi



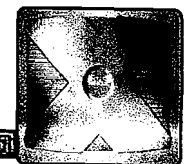


BAB II SKEMATIK DESAIN GAME AND COMIC SHOPPING CENTER IDENTIFIKASI KARAKTER FISIK

HI TECH BUILDING

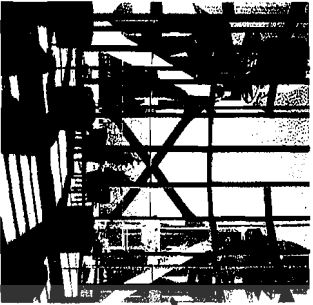
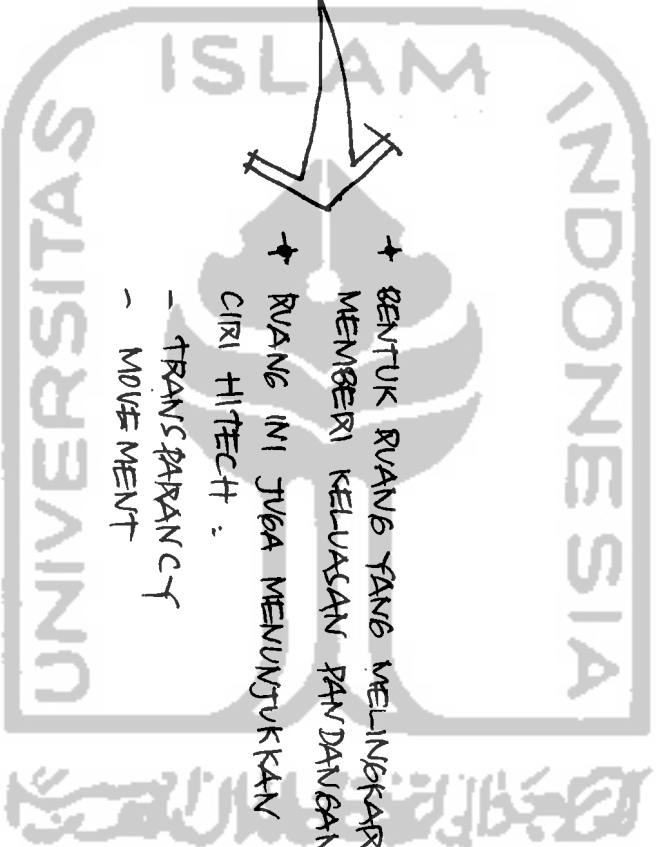


SALAH SATU KARAKTER
ARSITEKTUR HITECH
BERUPA MATERIAL PABRIKAN
(KACA)





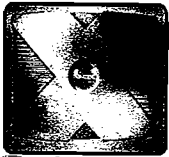
BAB II SKEMATIK DESAIN ... GAME AND COMIC SHOPPING CENTER



GAME AND COMIC SHOPPING CENTER ... DONNY MONO HANDOKO ... 96340063

>>16<<

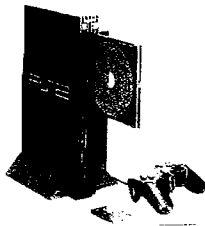




BAB II SKEMATIK DESAIN GAME AND COMIC SHOPPING CENTER ANALISA TRANSFORMASI DENAH

BENTUK DENAH BANGUNAN MERUPAKAN TRANSFORMASI
DARI CONSOLE GAME

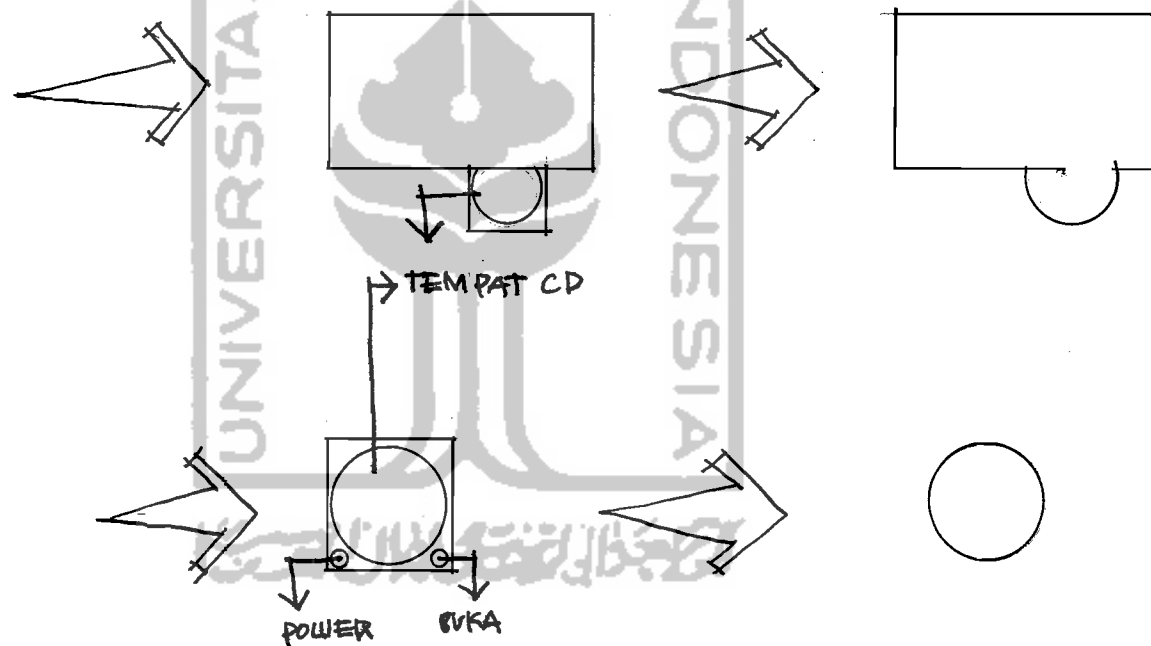
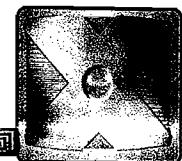
Sony PlayStation 2

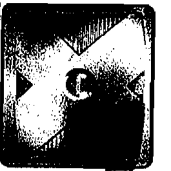


Sega Dreamcast



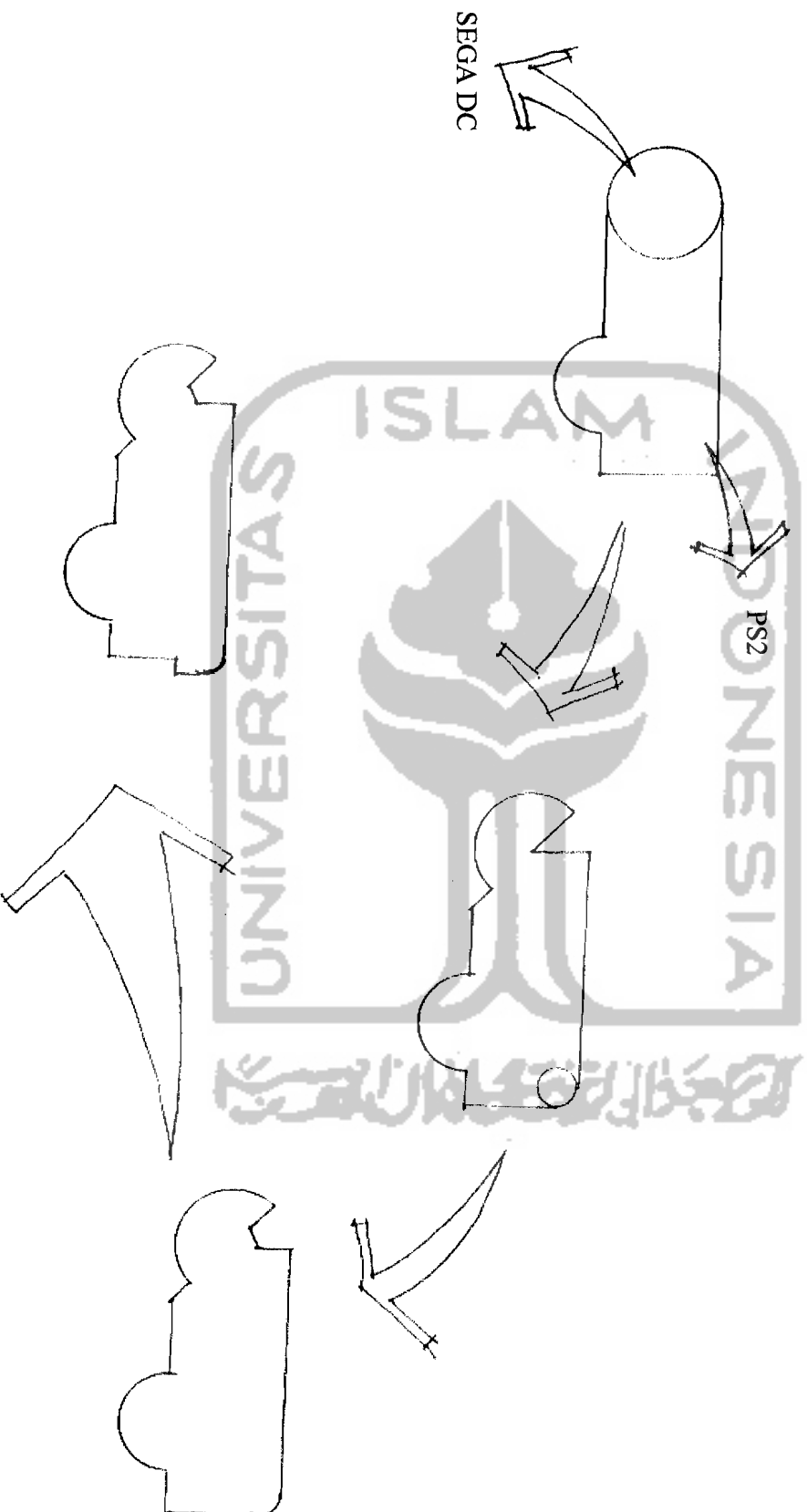
Console Sega yang terakhir





BAB II SKEMATIK DESAIN >>> GAME AND COMIC SHOPPING CENTER

MASSA DAN DENAH BANGUNAN TERBANTUK DARI
2 BUAH CONSOLE YANG BERTUMBUK



GAME AND COMIC SHOPPING CENTER >>> DONNY MONO HANDOKO >>> 96340063

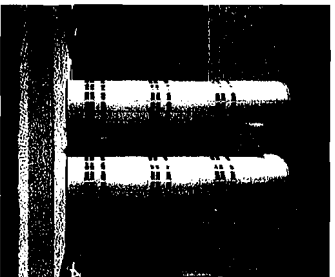
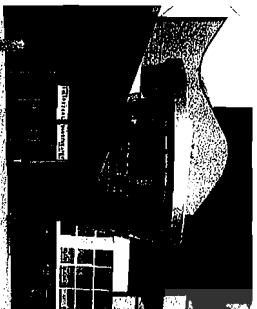
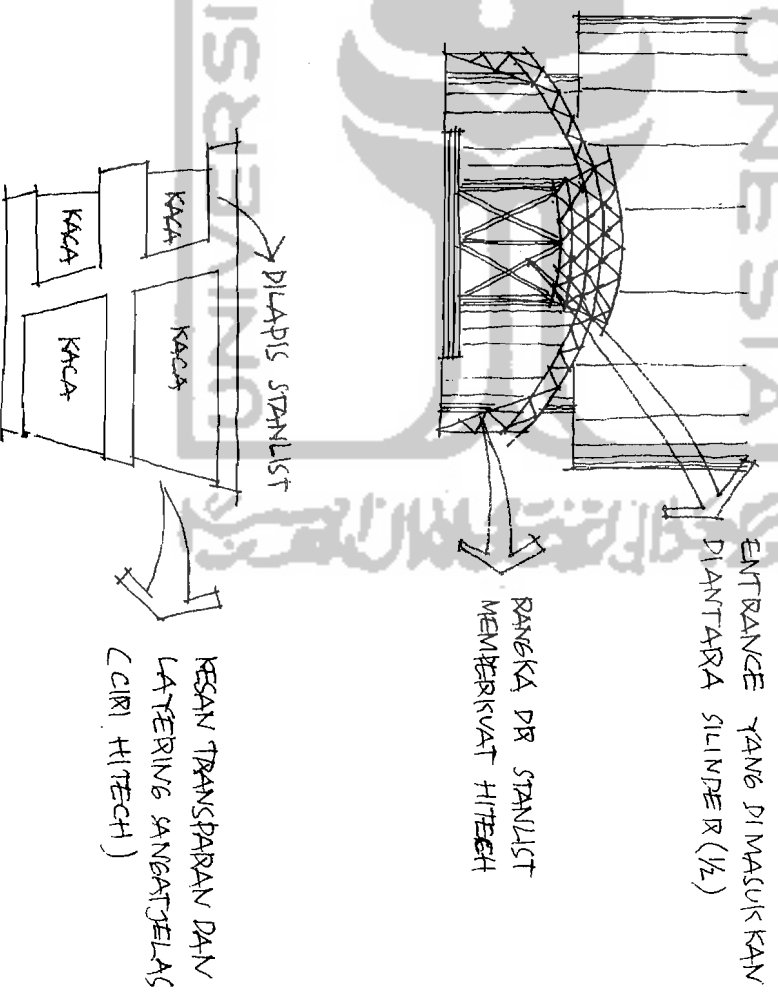
>>18<<





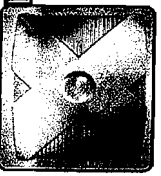
BAB II SKEMATIK DESAIN >>> GAME AND COMIC SHOPPING CENTER

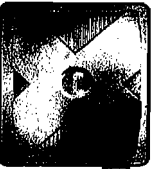
ANALISA TRANSFORMASI BENTUK



GAME AND COMIC SHOPPING CENTER >>> DOMINY MONO HANDOKO >>> 96340063

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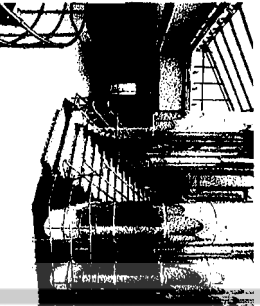
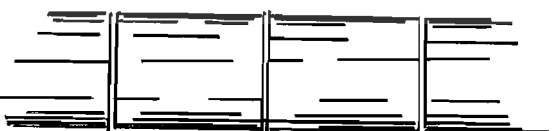




BAB II SKEMATIK DESAIN ... GAME AND COMIC SHOPPING CENTER



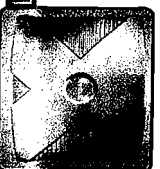
VIP



KOLAM T6 PILAPISI
STANLIST

GAME AND COMIC SHOPPING CENTER ... DONNY MONO HANDOKO ... 96340063

>>20<<

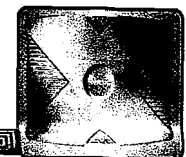




LOKASI SITE

Potensi site :

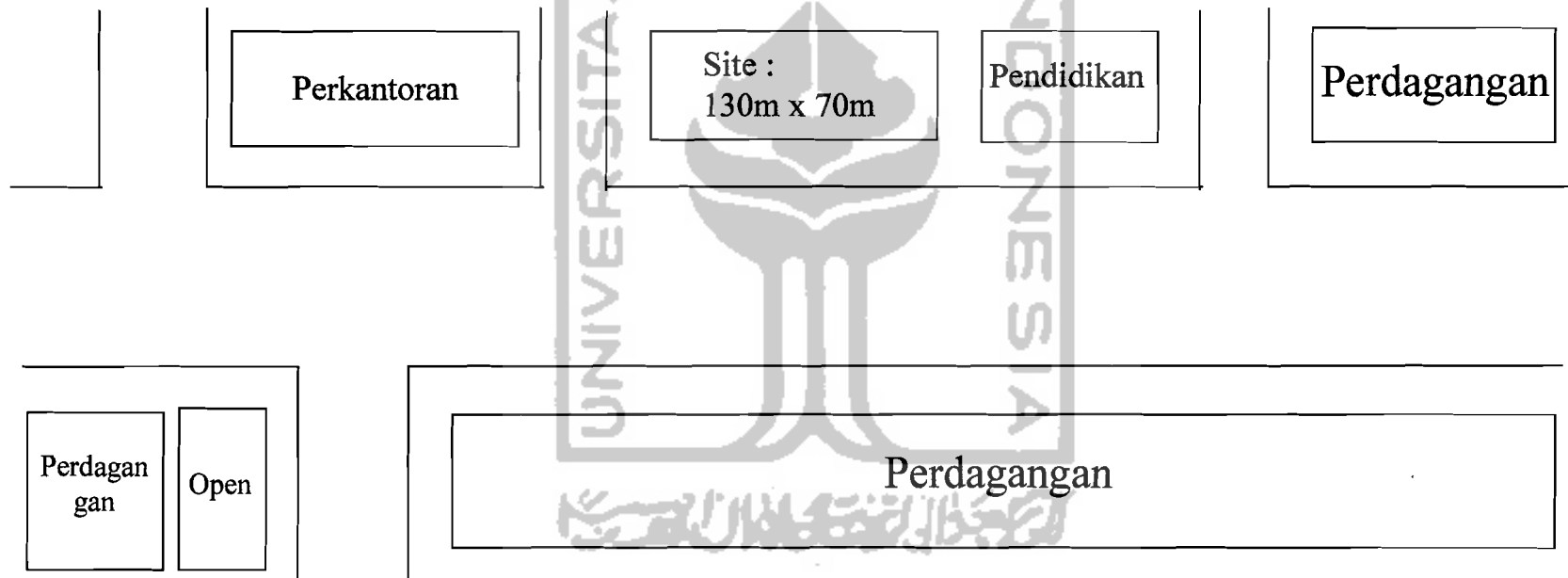
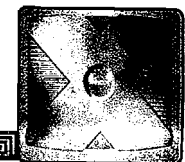
- Merupakan pusat perdagangan.
- Jalur utama.
- Tersedia jaringan utilitas seperti jaringan listrik, telpon, PDAM, dan riol kota.

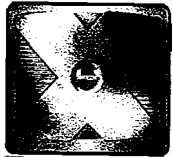




ANALISIS SITE

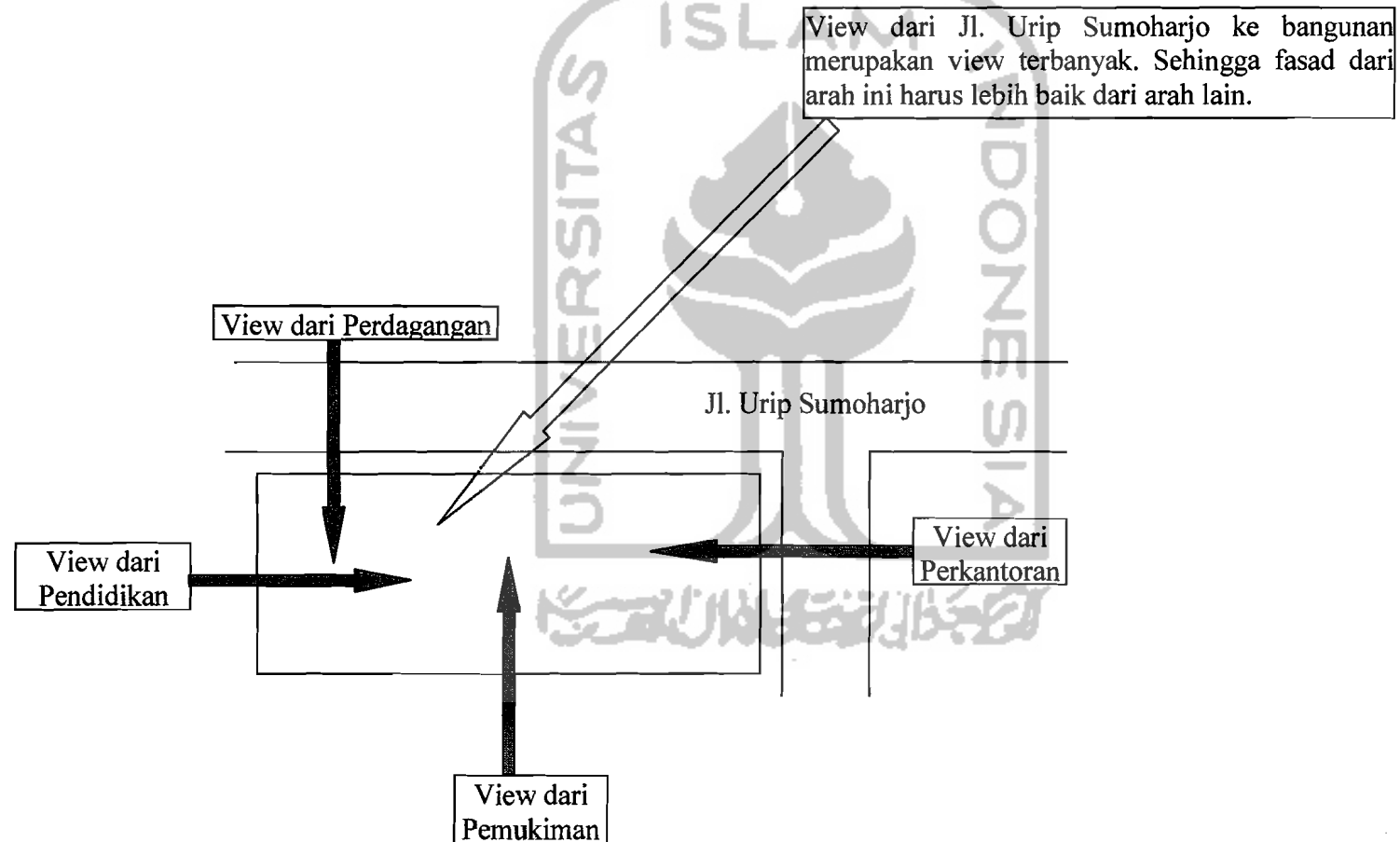
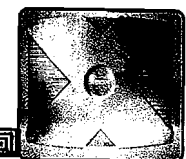
Kondisi Eksisting





View Bangunan

Fasad bangunan diarahkan ke Jl Urip Sumoharjo. Karena berdasarkan kondisi eksisting view ke bangunan yang terbanyak yaitu dari arah jalan Urip Sumoharjo.

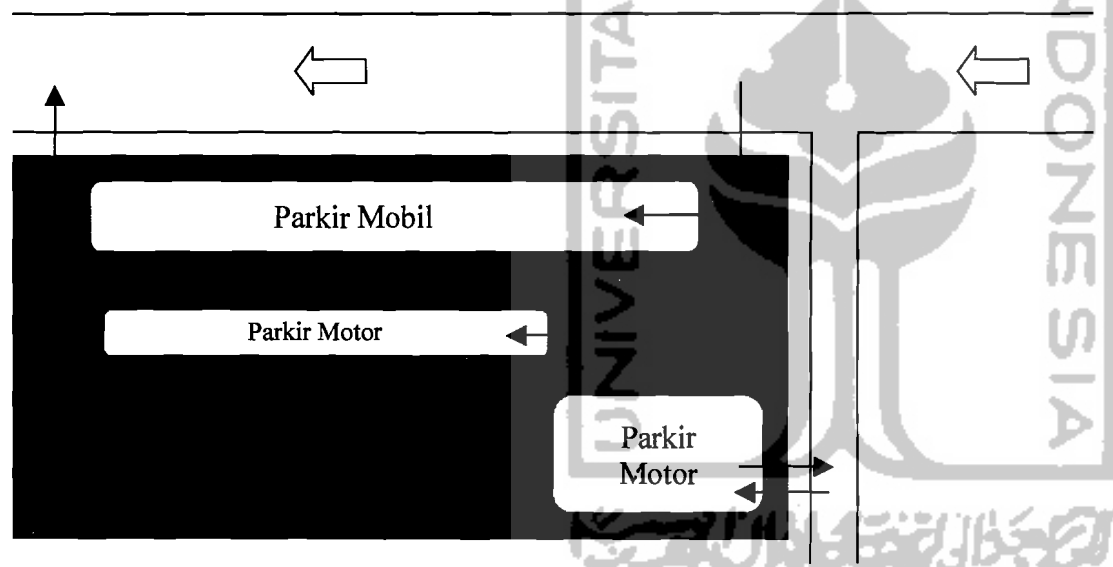
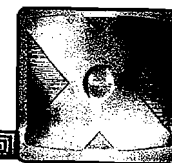


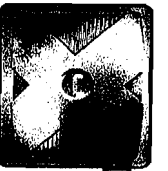


BAB II SKENATIK DESAIN >>> GAME AND COMIC SHOPPING CENTER

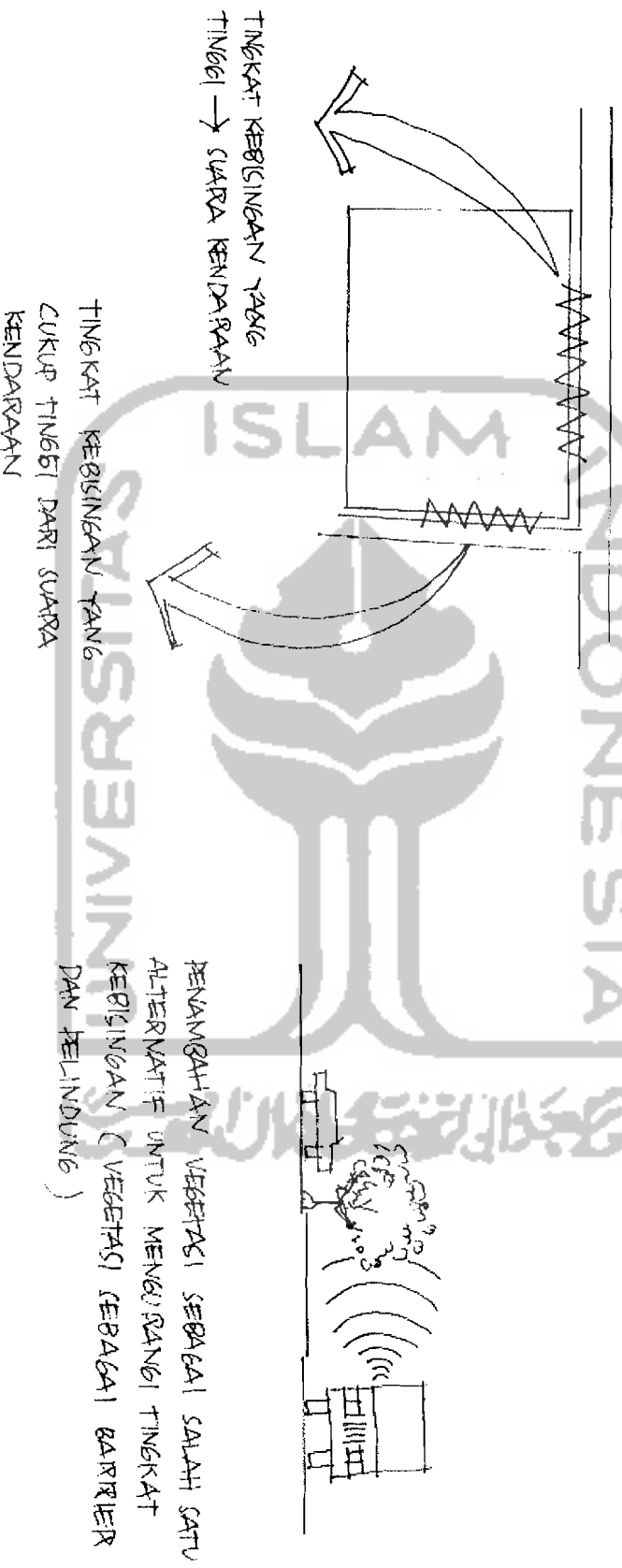
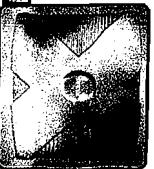
SIRKULASI SITE

Jalur masuk kendaraan yaitu dari Jl. Urip Sumoharjo dan jalan lingkungan. Jalan Urip Sumoharjo merupakan jalur utama (satu arah). Perletakan parkir mobil dan motor ada di depan bangunan dan ada sebagian parkir motor di samping bangunan (sebelah barat bangunan).





KEBISINGAN





SINAR MATAHARI

