

The Unbearable Unkindness: Sexual Violence Educational Comic



COMMUNICATION PROJECT REPORT

**Submitted to Fulfill the Requirements for Obtaining a bachelor's degree in
Communication Studies at the Faculty of Psychology and Socio-Cultural Sciences,**

Universitas Islam Indonesia

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COMMUNICATION SCIENCE INTERNATIONAL PROGRAM

FACULTY OF PSCHOLOGY AND SOCIAL-CULTURE SCIENCE

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YOGYAKARTA

2024/2025

AGREEMENT SHEET

THESIS

**THE UNBEARABLE UNKINDNESS: SEXUAL VIOLENCE EDUCATIONAL
COMIC**



Thesis supervisor has been approved to be tested and Defended before the Thesis Examination Team.

Date: February 19th 2025

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ACADEMIC ETHICS

Bismillahirrahmanirrahim

The undersigned, I am:

Name: **KIKO JAVIER**

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Through this letter I stated that:

1. During the process of accomplishing this thesis research, researcher did not perform academic frauds in any kind of form, such as plagiarism, involving others in making the thesis, or any kind of violations which are contradicting the academic ethics highly upheld by Universitas Islam Indonesia.
2. Therefore, this thesis is a pure form of my scientific work as a student and a researcher, and not involving other people/parties.
3. Should be there any occasion, after I graduate from the Communication Science Department in Faculty of Psychology and Socio-Cultural Science of Universitas Islam Indonesia, which states that this thesis has strong evidence of being a plagiarism work of conducting academic frauds, I will be responsible for all the consequences and academic sanctions that has been set by the Universitas Islam Indonesia.

Hence this statement is truly sincere.

Yogyakarta, November 23rd 2023

Sincerely,



Kiko Javier

(20321217)

MOTTO

“Keep your spirits up son, be the pride of your dad and mom.”

-Author's father

“However difficult life may seem, there is always something you can do and succeed at.”

-Stephen Hawking

“Hold on to this moment. We can't stop here.”

-Omen (Valorant)

PRESENTATION

I decided this work to:

My beloved family, especially my Mom, Dad, and my Sister, who always provide the support and always prayed for me in any situation.

And also for myself who has survived and fought in all conditions so that I can survive until the end of this project

FOREWORD

Peace be upon you, and Allah's mercy and blessings

Alhamdulillahirobbil'alamin, praise and gratitude to the author for the presence of Allah SWT who has given His mercy, grace and assistance, so that the author can complete the thesis with the title “*The Unbearable Unkindness: Sexual Violence Educational Comic*” Shalawat and salutations of the researchers to our lord the great Prophet Muhammad SAW who has brought mankind from the age of ignorance to a bright age like today.

This thesis was researched and written as closely as possible to fulfill the author's obligations in obtaining a bachelor's degree in Communication Sciences, at the Faculty of Psychology and Social and Cultural Sciences, Islamic University of Indonesia. Although the author realizes that there are still many shortcomings in writing his research and cannot be said to be perfect, the author gained a lot of new knowledge and learning during the research period.

Don't forget that in working on this thesis, many parties were involved to provide support and prayers while the author was conducting this research. Therefore, allow the author to express his deepest gratitude and gratitude to:

1. My beloved parents, Papa Budi , and Mama Erma, and also my sister Naya who have always provided all the support in the form of materials, time, patience, prayers and abundant love to the author from birth until now, were able to complete this thesis
2. Mr. Iwan Awaluddin Yusuf, S.IP., M.Si., Pd.D., as Head of the Communication Science Study Program, Indonesian Islamic University.
3. Mrs. Ida Noraini Dewi K.N S.I. KOM., M.A., as thesis supervisor and academic supervisor. Thank you for your time, patience and support to researchers in providing guidance and knowledge during the process of working on this thesis.
4. All lecturers and staff of the Indonesian Islamic University Communication Science study program for all the time and knowledge they have provided during this lecture period
5. Kevin, Muhazib, ABP, Hanif, Raifan, Ikaf, and my other fellow SIPUT friends during my lectures in Jogja from start to finish, who have been together through the ups and downs of studying all this time. And entertain the author during this lecture period.

6. And finally, Putri Ramadhani Rambe, who has always been a source of peace, thank you for your invaluable support and presence. This journey has become more meaningful because you are there every step of the way.

The author is very aware that there are still many shortcomings in this thesis research and it is still far from perfect, so the author really hopes for criticism and suggestions to improve and develop this thesis in the future. But the author still hopes that this thesis can be useful for anyone who reads it.

Yogyakarta, January 29 2025

A handwritten signature in black ink, consisting of several fluid, overlapping strokes that form a stylized, abstract shape.

Kiko Javier

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ABSTRAK

Kiko Javier. 20321217. THE UNBEARABLE UNKINDNESS: SEXUAL VIOLENCE EDUCATIONAL COMIC. Projek Komunikasi. Program Studi Ilmu Komunikasi, Fakultas Psikologi dan Ilmu Sosial Budaya, Universitas Islam Indonesia.

Indonesia merupakan salah satu negara dengan kasus kekerasan seksual tertinggi di dunia. Menurut data SIMFONI PPA, terdapat 25.586 kasus kekerasan seksual yang terdata. Permasalahan kekerasan seksual yang terjadi di Indonesia dikarenakan kurangnya kesadaran dari setiap kalangan, baik individu maupun kelompok. Permasalahan tersebut juga semakin sulit untuk diatasi jika kurangnya edukasi baik dari pemerintah maupun media yang ada di Indonesia. Penciptaan proyek karya komik edukasi ini bertujuan menghasilkan karya yang dapat memberikan suatu gambaran dan informasi mengenai permasalahan kekerasan seksual yang sangat rawan, dan juga dengan terciptanya karya ini dapat memunculkan kesadaran dari masyarakat untuk tetap waspada terhadap ciri-ciri dan akibat kekerasan seksual agar menjauhi dampak negatif bagi semua masyarakat. Manfaat penciptaan karya ini dapat memperkenalkan bahwa komik dapat digunakan sebagai salah satu media untuk menyampaikan informasi terkait permasalahan kekerasan seksual. Metode penciptaan karya dilakukan dengan beberapa tahap seperti perencanaan kreatif, perencanaan teknis dan perencanaan sumber daya pendukung.

Kata Kunci: Kekerasan Seksual, Komik, Komik Edukasi, Komunikasi Visual

ABSTRACT

Kiko Javier. 20321217. THE UNBEARABLE UNKINDNESS: SEXUAL VIOLENCE EDUCATIONAL COMIC. Communication Project. Communication Studies Program, Faculty of Psychology and Socio-Cultural Sciences, Universitas Islam Indonesia.

Indonesia is one of the countries with the highest cases of sexual violence in the world. According to SIMFONI PPA data, there are 25,586 recorded cases of sexual violence. The problem of sexual violence that occurs in Indonesia is due to a lack of awareness from every group, both individuals and groups. The problem is also increasingly difficult to overcome if there is a lack of education from both the government and the media in Indonesia. The creation of this educational comic work project aims to produce works that can provide an overview and information about the problem of sexual violence that is very vulnerable, and also with the creation of this work can raise awareness from the community to remain vigilant about the characteristics and consequences of sexual violence in order to avoid negative impacts on all communities. The benefits of the creation of this project can introduce that comics can be used as one of the media to convey information related to the problem of sexual violence. The method of creating the work is done with several stages such as creative planning, technical planning and supporting resources.

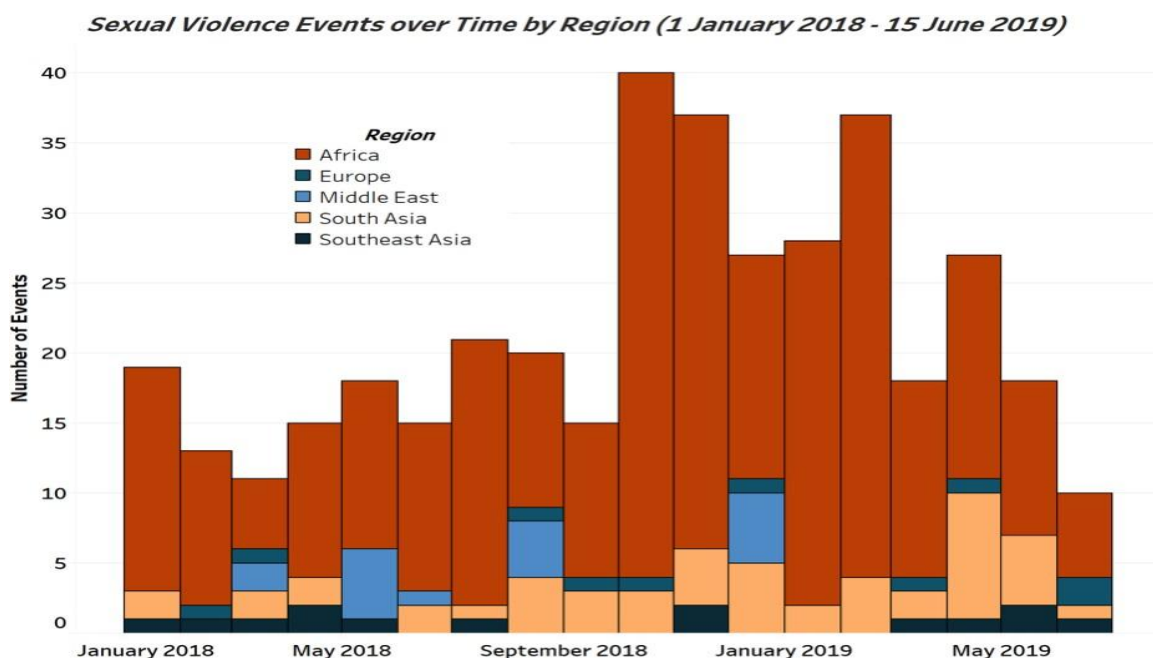
Keywords: Sexual Violence, Comics, Educational Comics, Visual Communication

CHAPTER I

INTRODUCTION

A. Background

According to kemdikbud.go.id, sexual violence is an act of demeaning, humiliating, harassing, and attacking someone's body or reproductive functions. It happens when some people misuse their knowledge, wealth, or social status to control others. This issue is related to power imbalance or gender inequality. A power or gender inequality occurs when individuals experience psychological or physical harm, including damage to reproductive health, and lose the opportunity to pursue education in a safe and supportive environment. These actions are carried out through coercion or threat. Sexual violence cases in Indonesia are increasingly concerning, with reports of various forms of sexual violence emerging almost daily. Sexual violence remains a significant focus for both the government and society. Indonesia is not the only country with high rates of sexual violence; many other nations also face similar issues.



Source : <https://acleddata.com/2019/06/19/fact-sheet-sexual-violence-in-conflict/>

According to the aforementioned statistics, Africa was one of the regions with the highest rates of sexual violence in 2019. On October 10th of 2024, UNICEF published a press

release about sexual violence cases in Africa, especially in Sub-Saharan Africa, reporting that over 79 million girls and women in sub-Saharan Africa were subjected to rape or sexual assault as children. UNICEF also reported that globally, an alarming 370 million girls and women have faced sexual violence, with the region (Africa) bearing the highest number of victims. This indicates that the issue extends beyond sexual violence to include gender inequality. Gender inequality is the condition in which access to rights, resources, and opportunities is unequally distributed between genders, including men, women, boys, girls, and individuals of other gender identities. In a 2021 article on sexual violence and gender equality published on the official website of the STKIP PGRI Pacitan student organization, Nurita Duwi described sexual violence as the result of societal injustice. She identified gender inequality, or gender discrimination, as the root cause of this societal injustice.



Source : <https://kekerasan.kemenpppa.go.id/ringkasan>

Based on the chart from SIMFONI PPA (Sistem Informasi Online Perlindungan Perempuan dan Anak), provided by the Ministry of Women's Empowerment and Child Protection of the Republic of Indonesia, it can be concluded that Indonesia has a significant large number of sexual violence cases. The chart indicates that 25,586 cases of sexual violence were recorded across 38 provinces. Sexual violence incidents in Indonesia are widespread, including many that remain unreported or unnoticed. Sexual violence occurs in various forms and types. According to the Surakarta City Government website (<https://surakarta.go.id/>), the Indonesian Women's National Commission (KOMNAS) acknowledges that there are 15 forms of sexual violence, namely:

- a) Rape
- b) Sexual intimidation

- c) Sexual harassment
- d) Sexual exploitation
- e) Trafficking of women for sexual purposes
- f) Forced prostitution
- g) Sexual slavery
- h) Forced marriage
- i) Forced pregnancy
- j) Forced abortion
- k) Forced contraception and sterilization
- l) Sexual abuse
- m) Inhuman and sexual punishment
- n) The practice of harmful sexual traditions
- o) Sexual control including through discriminatory regulations.

The National Commission on Violence against Women in Indonesia recognizes that sexual violence can affect not only women but also men.

A study titled “Sexual Assault of Young Children as Reported to Law Enforcement: Victim, Incident, and Offender Characteristics” by Howard N. Snyder, Ph.D.A., states that substantial proportion of sexual assault victims are juveniles. According to the report, over two-thirds (67%) of all victims reported to law enforcement were under the age of 18, with more than half of these victims being under age 12. This indicates that children face a higher risk of sexual violence compared to adults. Factors contributing to sexual violence against minors include inadequate religious and age-appropriate sexual education, poverty, unemployment, and globalization of information. Introducing sexual education to children is still considered taboo in Indonesia. One effective way to introduce sexual education is through parental communication, which plays a crucial role in a child’s education. This helps children identify behaviors to avoid and understand the consequences that arise from these immoral actions. In addition to parental guidance and formal education, awareness of sexual violence can be raised through visual media.

One of the visual media that is popular with many people is comics. Comics are works of art in the form of panels containing motionless images arranged in such a way as to form a storyline. Comics often include character dialogue presented through speech bubbles (Helmi, 2018). Comics can include not only lighthearted plots but also information, ideas, and messages

that are poured into the pictures in comics. Comics are a form of picture storytelling that effectively conveys information in a way that is easy to understand. Therefore, comics can provide an engaging and enriching literacy experience. Comics can also reduce boredom during the learning process for children, as traditional teaching methods often rely on lectures or verbal instruction. Educational authorities often use educational comics as a teaching tool.

Many educational comics are available online, distributed by educational parties and public parties. Educational comics are a type of comic that conveys various kinds of knowledge. Typically, the contents of educational comics are related to education, making them perfect for learning medium. Educational comics are often included in textbooks, typically with only a few panels.

Numerous educational comics about sexual violence exist, both domestically and internationally. An example of educational comics popular among children and parents in Indonesia is the series 'Why?'. The “Why? series” is a science comic originating from Korea, featuring colorful cartoon illustrations and engaging storylines designed for children. According to KOMPAS.COM, the comic series presents a variety of knowledge divided into several topics, including science, social science, people, world history, country, humanities, and math. However, the "Why?" series does not address the issue of sexual harassment. Educational comics about sexual violence are often brief and focus on limited type of sexual violence. The purpose of implementing this research project is to provide education and depictions of sexual violence through the medium of comics. This project uses comics because they effectively attract readers and serve as an effective learning medium for all age groups.

A study titled "Educational comics and educational cartoons as teaching material in the social studies course" was carried out by Mehmet Entürk and Ufuk Imşek. It is believed that EC (Educational Comic) has a positive impact on students' academic performance because it stimulates the desire to study, fosters lifelong learning, enhances cognitive abilities, boosts motivation, contains visual components, is entertaining, and is noteworthy. Several studies support this conclusion, including works by Affeldt, Meinhart, and Eilks (2018), Ekinci Efecioglu (2013), Green and Myers (2010), Ilhan and Oruc 2019; Miranda et al. (2018); Orcan (2013); Park, Kim, and Chung (2011); Topkaya, 2016a; Unal (2018); Vassilikopoulou, Retalis, Nezi, and Boloudakis (2011); and Yildirim (2016).

This educational comic targets teenagers, specifically students from junior high school, high school, and college. According to [KOMPAS.COM](https://www.kompas.com), underage perpetrators of sexual

violence were involved in 735 cases in the personal domain (marriage, household, and relationships) and a total of 403 cases in the community domain. In both domains the perpetrators were underage, ranging from under 5 years to 18 years old.

B. Formulation of the Research Idea

Based on the background, the author developed an educational comic titled "The Unbearable Unkindness", which highlights issues related to sexual violence in our society. The author chose the title because sexual violence is a bad and unethical act, and it is done by people who have no kindness for others. Sexual violence is one of the bad social issues that cannot be stopped by people and will continue to occur if not educated and not followed up by people. Sexual violence disregards the dignity and emotions of its victims. Although the project and title are complex, the comic provides an alternative approach to verbal methods for presenting information on various types of sexual violence. Each chapter of this comic focuses on a specific type of sexual violence, providing comprehensive information on the subject.

Sexual violence can be represented in comics through various artistic techniques that engage with the complexities of trauma, consent, and gender dynamics. One such technique is the use of visual metaphors. According to Canan Marasligil, who is a writer, literary translator, and artist, comics can utilize visual metaphors to depict the emotional and psychological impact of sexual violence. For example, a character's silhouette fading into the background can symbolize feelings of erasure or invisibility following trauma.

The types of sexual violence that will be presented are sexual intimidation and sexual harassment (verbal). Each type of sexual violence will be discussed in a separate chapter, and then compiled into a single physical book. The comic provides an alternative approach to verbal methods for presenting information on various types of sexual violence. How can the use of an educational comic as a medium effectively engage audiences in understanding the complex and sensitive issue of sexual violence, and why is this approach well-suited to conveying such a difficult topic? By using artistic techniques like visual metaphors, the comic allows the reader to connect emotionally and psychologically with the subject, providing a more accessible and impactful way to explore this difficult topic.

Upon its completion, this comic aims to not only educate readers but also serve as a medium to encourage everyone to stand up against sexual violence and speak out. The targeted audience for this educational comic is divided into two groups. The first group is university

students, as they are at a critical stage in their lives where awareness of sexual violence, consent, and gender dynamics can have a lasting impact on shaping their attitudes and behaviors. This group is also more likely to engage with creative media like comics, which can effectively communicate complex issues in a relatable way. The second group is sexual violence victims, who may find solace and empowerment in the comic's portrayal of trauma, healing, and the importance of speaking out. By addressing these specific audiences, the comic aims to educate, raise awareness, and provide a sense of solidarity for those affected by sexual violence. Additionally, the project can support soft campaigns that some artists and activists, such as child rights activist Jakeer Hussain Shaik, 38, from India, have undertaken. His comic books focus on empowering girls to report sexual harassment. The initiative has reportedly reached more than 12,000 students and aims to educate them in recognizing and reporting abuse, contributing to several arrests in related cases. The comic serves as a practical tool for awareness and prevention.

C. Objectives and Benefits

1. Objectives

The goal of making the educational comic book "*The Unbearable Unkindness*" is to present information in an engaging and accessible manner. It aims to educate readers on topics that are often overlooked in conventional teaching methods. The comic book specifically focuses on sexual violence and intends to bring awareness and understanding through engaging and enjoyable content.

2. Benefits

a. Academic Benefit

The educational comic project combines visual storytelling with crucial educational content, offering a unique and engaging approach to learning. By using narrative and illustrations, the comic enhances comprehension and retention, making complex topics more accessible and relatable, especially for diverse audiences with varying learning styles. This is particularly impactful when addressing sensitive subjects like sexual violence, where the comic serves as a powerful tool for raising awareness, promoting empathy, and breaking down stigma. Through engaging and emotionally resonant storytelling, it conveys important messages about consent, boundaries, and the impact of sexual violence while fostering understanding and encouraging open

discussions. The format's accessibility helps to educate and empower individuals of all ages, making challenging topics more approachable and promoting positive social change.

b. Practical Benefit

A key practical benefit of the educational comic project on sexual violence is its capacity to effectively reach a broad and varied audience in an engaging and accessible manner. Through the use of visuals and narrative, the comic communicates essential messages about consent, boundaries, and the effects of sexual violence, making these concepts easier for people with different literacy levels and backgrounds to grasp and remember. This approach is especially valuable in environments like schools, community centers, and online platforms, where it can be distributed widely as an affordable resource that encourages dialogue, provides guidance, and outlines actionable steps for prevention and support. Furthermore, the comic's ability to present sensitive issues in a straightforward way helps individuals feel more comfortable seeking help, reporting abuse, or engaging in meaningful discussions, ultimately fostering increased awareness and proactive responses within the community.

D. Literature Review

1. Theoretical Framework

a. Visual Communication Theory

Visual communication theory emphasizes the role of images, symbols, and visual elements in conveying messages and shaping perceptions. Unlike traditional verbal forms of communication, visual communication can evoke emotions and create immediate understanding through visual storytelling. This approach is particularly powerful in addressing sensitive topics such as sexual violence, as images can convey complex ideas and experiences in a way that is easy to understand and communicate emotionally. In this educational comic about sexual violence, the author applies visual communication theory to engage readers, breaking down the subject into an easily digestible visual narrative that challenges common misconceptions and raises awareness about the impact of sexual violence. By using compelling visuals, the comic allows

readers to connect with survivors' stories and the importance of consent, empathy, and support.

Comic books, as a medium, have long been recognized for their ability to blend visual storytelling with narrative in a way that makes complex issues more accessible. Scott McCloud, in his book *Understanding Comics: The Invisible Art* (1993), explains that comics have a unique ability to convey time, emotion, and thought through both images and text, making them a powerful medium for addressing complex topics like sexual violence. This integration of visual elements with text creates an immersive experience that can evoke empathy and create a deeper emotional connection with the content. As McCloud notes, comics can "create an instant connection to the audience" through the simplicity and immediacy of their visuals (McCloud Valerie L. Karr, *"Superhero Comic Books as Frameworks of Inclusivity and Advocacy for Youth With Disabilities"*).

Roland Barthes' semiotics, an important aspect of visual communication theory, examines how signs (such as images or symbols) create meaning through their relationship with the audience. Barthes proposed that a sign consists of a signifier (a physical form, such as an image) and a signified (the concept or meaning behind it). In the context of sexual violence, the images in this comic will be designed to challenge the way society often views victims and perpetrators. For example, showing the strength and dignity of survivors will break down common stereotypes and communicate a deeper message of empowerment and justice. Through Barthes' semiotics, comic visuals can convey explicit and implicit messages about sexual violence, dismantling harmful narratives and fostering a more nuanced understanding of the issue.

As Indonesian writer and comic artist Seno Gumila suggests, comics are uniquely positioned to "speak to a wider audience in ways that other media might struggle with" due to their accessibility and emotional immediacy (Gumila, 2011). The combination of art, narrative, and symbolism can bypass the barriers of formal language and reach people on a more personal, human level. In the same vein, Sumbo Tinarbuko emphasizes that comics can "provide a voice for marginalized or silenced groups" by giving space for their stories to be told and understood (Tinarbuko, 2018). Educational comics, therefore, not only provide information but also offer empowerment by making these voices visible.

Educational comics, as a medium, combine art and narrative to educate and provoke thought, making them a powerful tool to address complex topics such as sexual violence in an engaging and empathetic way.

b. Spiral of Silence Theory

Developed by German political scientist Elisabeth Noelle-Neumann in the 1970s, the spiral of silence theory explains how individuals' perception of public opinion affects their willingness to express their own views, especially on controversial issues. The theory explains that some of these controversial issues make individuals less likely to express their opinions if they feel that they are in the minority, driven by the fear of social isolation. This can be seen in some sensitive social issues, such as sexual violence, where cultural taboos and misconceptions often silence victims and prevent open discussion.

The author uses this theory to illustrate the challenges faced by victims when talking about their experiences. The comic highlights how societal stigma, self-blame, and fear of social isolation can prevent someone from reporting abuse or seeking help. By depicting characters struggling with the challenges mentioned earlier, this comic aims to raise awareness about the silencing effects of societal attitudes toward sexual violence.

2. Previous Research

This research project was made based on educational comics discovered by the researchers. Each of the educational comics found by the researcher themselves contains elements of sexual violence presented in comic form. The comics contain various types of sexual violence, which the researchers aim to compile into a comprehensive educational comic project. Looking for to compile forms of sexual violence into one in this educational comic project.

a. Take it as a Compliment.

Maria Stoian's graphic novel, published in 2020, was first previewed at the Small Press Expo (SPX) in 2018. The book has been described as an important contribution to discussions around sexual violence, receiving positive reviews for its poignant storytelling and artistic representation of sensitive topics. Critics have praised it for giving voice to survivors and raising awareness

about sexual harassment and abuse. Each story is told in a different illustrative style to reflect a unique voice. The novel covers acts such as sexual assault, public sexual harassment, domestic violence, and child abuse. It is a reminder to victims that they are not alone and a call for everyone to take action. The work also voices that sexual violence is not a compliment.

b. Qahera Webcomic.

The next comic is a webcomic published by the artist on the Qahera website. Qahera was created by an artist, writer, and comic designer from Egypt named Deena Mohamed. The work released by Deena Mohamed herself is a webcomic work entitled Qahera. Qahera, which has been released since 2013, tells the story of an Egyptian Muslim superhero who addresses social issues such as Islamophobia and misogyny (hate to women). This webcomic created by Deena Mohamed has a lot of representation of women's power; in my project, the researcher will include a lot of women's power. In the current study, this project will also focus on women's empowerment, as many women are misled or exploited by others. The current study also addresses the widespread issue of sexual harassment, both verbal and physical, against women.

c. Ah, Itu Biasa!

A comic series titled 'Ah, Itu Biasa!' was published in 2021 by Women Lead, an initiative of Magdalene.co (<https://womenlead.magdalene.co/2021/10/13/rehat-pangkal-sehat/>). Women Lead is a campaign by Magdalene.co that aims to change perceptions of women and women's leadership in the workplace. The campaign program is supported by Investing in Women, an initiative of the Australian government. The comic depicts workplace harassment and the minimization of such experiences by perpetrators, who often view these actions as commonplace. Employees who experience harassment may also be advised to tolerate the ill-behavior. Sexual harassment in the workplace is any action within the work environment involve inappropriate sexual behavior and violate legal standards.

d. Spider-Man and Power Pack by Marvel Comics.

The first volume of Spider-Man and Power Pack, which was released on September 1st, 1984, and was written by Nancy Allen and Jim Salicrup, served as part of a campaign by the National Committee for Prevention of Child Abuse. They produced three free comic books in conjunction with Marvel. This volume

focused on child sexual abuse, while the other two dealt with physical and verbal abuse. This comic is broken up into two different sections, one centered on Spider-Man and the other on Power Pack. Each section addresses a different type of sexual abuse and explores the challenges children face in dealing with such issues. These comics are another reference for one of the chapters of the project, which will emphasize the severity of child abuse.

3. Creation Source Reference

a. Hatching Technique from Junji Ito's Iconic comic Entitled "*Tomie*"

A well-known comic artist named Junji Ito from Japan, whose work focuses on horror genre comics, served as a key reference for this educational comic project. His career has spanned decades, with many acclaimed works that have captured the hearts of readers around the world. One of his most famous works, *Tomie*, tells the story of an immortal girl who drives her admirers crazy. *Tomie* was released in the mid-1980s, following Ito's submission of a horror short story to a magazine called *Monthly Halloween*. It remains one of Junji Ito's most popular works. His contributions to the horror manga genre have made him an iconic figure, inspiring numerous contemporary artists worldwide. His influence extends beyond Japan, with his work becoming a reference appeared in Western pop culture, such as in the TV show *Steven Universe*.



Image 1.1

"Tomie" 1987-2000

Artist: Junji Ito

From the example page of the comic series created by Junji Ito above entitled "Tomie," the author takes various visual techniques to enhance the narrative. In the comic, Ito employs a shading technique known as hatching. Hatching is the shading of horizontal and vertical lines that are close to each other that can be used for various elements in a work. On the page, there are various kinds of hatching lines that are used to fill in the background of the characters in the comic. The author will use this technique in his educational comics to provide details on the characters themselves and also the background of a comic panel.

b. Point of View in Comic

In Winsor McCay's *Dreams of a Rarebit Fiend*, the one-page comic features a dreamlike theme, presented in black and white. It uses an interesting perspective, with seven panels that depict a point of view as if the reader is positioned beneath the scene. This point-of-view technique is a reference that writers who will apply the observation-imitating-modification (amati, tiru, modifikasi) technique.



Image 1.2

"Dreams of a Rarebit Fiend,"

Artist : Winsor McRay

c. Small Number of Panels Per-chapter

The number of panels in a comic directly influences the overall page count. The more panels, the more pages in a comic. The author wants to make a comic that is short, concise, and clear. Considering the lack of additional assistance for this project, the author has decided to minimize the number of panels per page. An example of a comic reference that has few panels is a comic magazine originating from New York City and published in September 1988 entitled “*Archie's Double Digest Magazine*.”



Image 1.3

“Archie's Double Digest Magazine”

Artist : John L. Goldwater

D. Design Description

The upcoming work is an educational comic focusing on the issue of sexual violence, specifically sexual intimidation and verbal harassment. This educational comic on sexual harassment will consist of eighteen pages, featuring two primary characters who are victims of the abuse. In the creation of this final project, two drawing will be used: hatching and cross-hatching. These techniques involve sequential parallel lines, with attention to the spacing

between them, to create a shadow effect. Additionally, several filters will be applied in some parts to align with the theme of this educational comic.

E. Method of Creating Works

1. Creative Planning

a. Pre-production

Following the publication reports on sexual harassment incidents on social media, combined with an analysis of the author's personal experiences, the issue has gained significant attention of both the author and the general public. This growing awareness inspired the idea to use comic books to educate the public. To efficiently complete this project, several key elements are necessary, as ideas alone are insufficient to accomplish work. These include:

1) Observation

Observation is conducted to find appropriate references that help develop and better understand various events or incidents in detail. Since sexual harassment is a very sensitive issue, the writer must be careful in understanding news or incidents circulating on social media. The writer must also be cautious in interpreting events that will be modified into chapters for this educational comic project.

2) Determining The Concept and Number of Pages

At this stage, the writer will determine the concept and scenario for the drawings, based on the three predetermined chapters. The writer will also determine the number of comic per page, which will help determine the total page numbers. The writer also determines whether this comic will be in color, because if it uses color, the process of making this comic will take time.

3) Selection of Necessary Tools and Software

At this stage, the author will determine what equipment or devices will be used and also decide what software will be used for the project. The main device used for drawing is an iPad, and the supporting device for this project is a laptop. The software or applications used on each of these devices are Procreate on the iPad and Adobe Photoshop on the laptop.

b. Production

At this stage, the author has started writing a chapter-by-chapter manuscript about two types of sexual harassment, namely sexual intimidation and verbal sexual harassment. The final chapter of the project is an information chapter, which will display information related to sexual harassment. After writing the chapters, the author will start drawing in the order of the chapters because the main characters in each chapter will meet in the last chapter. The drawing process will use Procreate software for illustrations and also Adobe Photoshop for some of the effect features used.

c. Post Production

Upon completion of the production stage, the writer will produce the physical version of the educational comic, which will be submitted to the supervisor and the study program.

2. Technical Planning

To facilitate the production of the work, the author must also pay attention to the things needed during and after production, such as:

a. iPad Pro M1 2021 and Apple Pencil 2nd Generation

The device used to produce illustrations for this project is an iPad Pro M1 released in 2021 and also the 2nd generation Apple Pencil. All illustrations, such as the characters in this comic, are made using the Procreate application installed on the iPad. The author uses the iPad Pro M1 2021 for its combination of powerful hardware, an exceptional display, compatibility with professional-grade software, and support for the Apple Pencil 2nd generation, making it an excellent choice for illustrators looking for a versatile and efficient tool for their creative work.

b. ASUS TUF A15 Gaming Laptop

To support the illustration of this project, background elements, such as buildings or rooms, will be created using Photoshop installed on the author's laptop. The author uses the ASUS TUF A15 Gaming Laptop for its powerful performance, high-quality graphics capabilities, durability, and flexibility in upgrades. These features make it an excellent choice for graphic designers and illustrators looking for a reliable machine that can handle intensive creative tasks effectively.

c. Notebook and Stationery

Stationery in this project functions as a mood board or artboard to outline the requirements for each page of the comic. For example, it assists in positioning the

panels and determining the illustrations for each panel. The tools required for this process include notebooks, pencils/pens, markers, and rulers.

3. Planning Supporting Resource

In the process of creating this educational comic project, production references are essential for creating this educational comic, as they simplify the process and save time. To achieve this, individuals are needed to pose as references for specific aspects. Kevin Rayhan Hughie Alghifari and Ra'ifan Alfisya Naufal will assist in this project by serving as anatomical references for the character designs.

F. Budget Cost Planning and Implementation Schedule

1. Budget

Table 1 budget details

No	List of Needs	Amount	Total Cost
1	Report Prints	3	Rp. 48.000
2	Comic References	3	Rp. 209.000
3	Prototype Prints	3	Rp. 225.000
4	ASUS TUF A15 Gaming Laptop	1	Rp. 16.000.000
Total Amount			Rp. 16.482.000

2. Implementation Schedule

a. Pre-Production

The pre-production process carried out by the author aims to gather information about sexual harassment cases and identify comic references. The process was expected to take about one month, which is in November 2023. During this phase, the author explored social media, where there are many cases of sexual harassment were discussed. The author then developed a storyline featuring fictional narratives inspired by cases of sexual harassment discovered.

b. Production

During the production stage, the writer started converting the storylines that had been made in the pre-production stage into an illustration form. The production

process started in November 2023, coinciding with the pre-production phase, and continued until November 2024.

c. Post Production

At this stage, the author planned the final output of the completed work. The completed work was printed as a physical educational comic, which was intended for dissemination in the Islamic University of Indonesia campus environment. Additionally, the author planned to release this educational comic through online-based media. Before its release, the author presented the work during a dissemination session in front of IPC students from the class of 2023 who were interested in the subject of creative media. This session, scheduled for November 6, 2024, took place in the audiovisual room of the communication science study program.

CHAPTER II

IMPLEMENTATION AND ANALYSIS

A. Creative Process

1. Pre- Production

a. Observation Results

The author has taken several stories from Twitter tweets, now called “X”, which will be modified by the author. The author also includes the story that she experienced, which falls into the verbal sexual harassment chapter. The results of the two topics will be made into two chapters; the first chapter is sexual intimidation, and the second chapter is verbal sexual harassment. The educational element will be strengthened in chapter three, where information related to sexual violence will be included by one of the characters created by the author.

b. Chapter Information

In order to create the illustrations that will be displayed in this comic project, a script per-chapter is needed which will be explained in detail as follows:

1) Chapter One: *Sexual Intimidations/coercion*

This chapter will take place in an office and will focus on the incident of a woman who was newly hired by the office. The highlighted incidents are incidents of sexual harassment in the form of sexual intimidation or sexual coercion. The reason for this article is sexual harassment, which takes the form of sexual intimidation, because of the rampant cases of sexual intimidation carried out by higher-ups to fulfill their sexual needs by force. The reason why this character is a woman is because women out there are prone to incidents of sexual intimidation or other incidents of sexual harassment.

The main character is a woman named Rose; she is a middle-aged woman who is desperately in need of a job to fulfill her life needs. She has a little brother who needed to complete his education in junior high school, while their parents are no longer with them because of a sickness. In order to provide for her and her little brother's needs, Rose decided to earn a living in the capital. She applied

to work for several companies that covered her expertise in the field of creative media. After several trials at various companies, she was finally accepted at a company called Festive. She was positioned as staff in the creative & media department. After finding out that she was accepted at the company, she was required to work face-to-face or work from the office. Rose's company is located in the center of the city, while she and her brother are living on the outskirts of the city. Because of that, she has to leave her brother alone at home in order for her to earn a living.

The first day at the office, she was introduced to her workmates by the human resources team; the team consisted of five people, including Rose. Among them there is a person who is the head of the department and is responsible for what his staff does; his name is Roy. Rose's team office is not big, so they have to sit around one big table that is enough for 5 people, including Rose. Rose was positioned beside the head department because Roy wanted to make sure she didn't make any mistake. The first month she was doing fine, she got closer to her fellow workmates and started to get paid. She is enjoying her work environment, but what she felt was only the beginning; soon she would know the true nature of her fellow workmates.

One day, 40 minutes before office working hours ended, the team was still working on the project that Roy had given. Suddenly, Rose felt something was stroking her left thigh since she was wearing tight jeans since the office has no dress code for the workers. She immediately flinches and sees what's beneath the table and hopes to find something that's been stroking her left thigh under the table. She was shocked after finding out that Roy's hand is still under the table near her thigh. Sure enough, she was shocked and started looking at Roy with a mixed gaze. She felt anger, disgust, and surprise to see what her head of department had done to her. Roy realizes that Rose wanted to scream, so Roy quickly gets up and starts biting Rose's neck on the left side. When Rose screamed, Roy immediately released his bite and looked at Rose with a smile on his face. Rose immediately kicked Roy on the leg, and Rose was hoping that everyone in the room noticed what happened, but everyone thought that that was an internal joke, so they started packing their belongings since it's already the end of office working hours. She was shocked to see her non-reactive coworkers on the incident that Rose felt. Roy suddenly makes another move,

which cornered Rose into the toilet. Then Rose starts to panic and screams as loud as she can, but nobody is bothered by them. She then finds a gap from Roy, so she starts to make her escape from Roy and quickly grab her belongings and flee the building as fast as she can with a mental condition that she tries to remain strong.

The day after the incident, she decided to take sick permission even though she was actually experiencing severe trauma due to the incident. Eventually she was informed by the human resources team that Roy has been issued a warning by the company regarding what he's done to his co-workers in the past few years. Turns out, Rose was not the only sexual intimidation victim that Roy has laid his hands on. The company was monitoring Roy's behavior without Roy or other workers noticing. The company knew the incident from the CCTV from inside the office, and they made their move after Rose left the building on the day of the incident. The company reported the incident to the responsible authority, and Roy was taken by them. Rose explains why she doesn't speak up about the incident, and she said that she doesn't want anyone to think that she is lying and was too scared that Roy would make her suffer more if she told anyone about the incident.

After a long pause of her attendance at the office, she was back with new workmates and a new head of department. She then becomes more cautious and aware of her body and her surroundings so that no more similar incident could happen to her, and she tries her best to avoid the same thing happening to her coworkers.

2) Chapter Two: *Sexual Verbal Abuse*

This chapter will be inspired by the writer's story in real life and will focus on different kinds of sexual harassment, which is verbal sexual harassment. This chapter will focus on a young man who has an issue socializing with others and becoming a victim of verbal sexual harassment. The reason this chapter was made is because the writer felt that verbal sexual harassment is a cruel thing that can make any person's psychology disturbed deep down inside. The reason why this character is a young man is because the writer wanted to show that sexual harassment can happen to men.

Albert, a 24-year-old introvert who lived with his mother, was often content spending his days at home working on graphic design projects. However, his mother, worried he was becoming too reclusive, insisted he needed to get out more. “Just go hang outside,” she urged one morning. “It’ll do you good. Maybe visit a coffee shop or something.” Reluctantly, Albert decided to heed her advice, hoping to prove to her that he could socialize.

Arriving at the coffee shop, Albert’s nerves were immediately on edge. As he entered, the café’s atmosphere seemed to shift, and he noticed the baristas and patrons casting curious glances his way. He approached the counter, trying to focus on his order, but overheard a couple of patrons whispering and laughing. “Look at that guy,” one of them said, “he probably can’t even see with those eyes.” Albert’s heart raced, feeling the sting of their words.

The barista, despite his efforts to be polite, seemed uncomfortable as well, barely making eye contact and rushing through the order. Albert’s hands trembled slightly as he accepted his coffee, but the discomfort became unbearable when a group near the counter began making explicit comments about his appearance and presumed lack of English skills. He felt the eyes of the room on him, and it was as though the very walls were closing in.

Unable to take the hostile environment any longer, Albert hastily left the coffee shop, his face flushed with embarrassment. He wandered the streets aimlessly, trying to escape the oppressive feeling of rejection. After a while, he found himself back at home, his earlier resolve to prove his social skills replaced by a deep sense of frustration.

When he walked through the door, his mother noticed his disheveled appearance and anxious demeanor. “How was it, dear?” she asked. Albert sighed, holding up his untouched coffee. “I went out, like you asked. But maybe next time, I’ll just stay in,” he said softly. His mother looked at him with understanding eyes, realizing that perhaps the world outside wasn’t as welcoming as she’d hoped. Albert’s experience reminded them both that sometimes the comfort of home and the support of loved ones were worth more than the approval of strangers.

3) Chapter Three: *The Meeting*

Rose and Albert were each carrying the weight of recent traumatic experiences when they ended up in the same psychiatrist’s office. Rose had been

a victim of physical sexual harassment at her workplace; a co-worker had unexpectedly grabbed her thigh during a meeting, leaving her shaken and unsure of how to respond. Albert, on the other hand, had faced verbal sexual harassment at a coffee shop, where people made disparaging remarks about his Chinese appearance. Both felt isolated by their experiences, and neither knew the other was dealing with a similar issue.

As they entered the psychiatrist's office, Dr. Lee greeted them with a warm and empathetic smile. She had scheduled a joint session to provide support for both, hoping that sharing their experiences in a safe space could be therapeutic. Rose and Albert took their seats, visibly tense but ready to share. Dr. Lee invited them to speak about their experiences, and as Rose recounted the distressing incident at her job, Albert described the hurtful comments he had endured at the coffee shop.

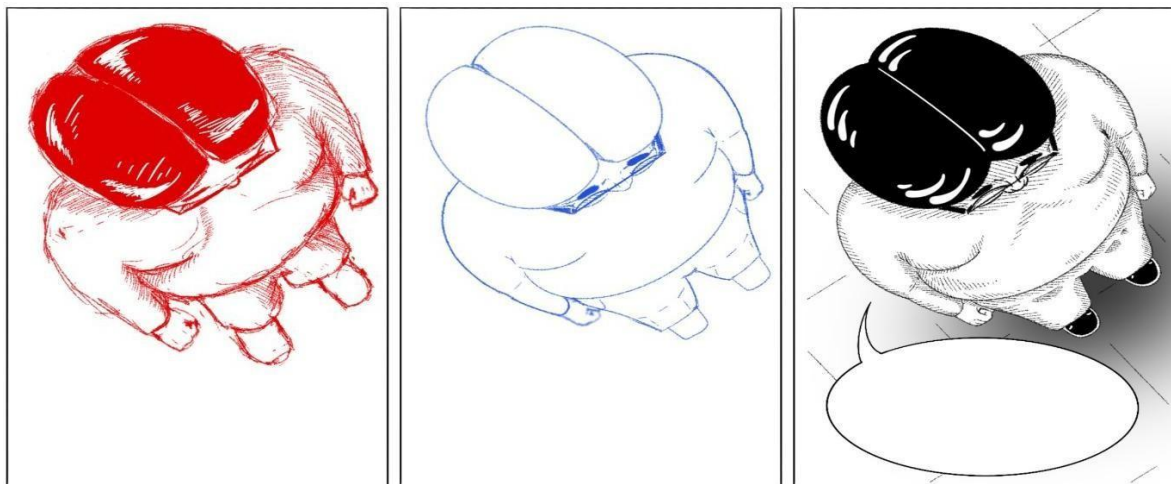
Dr. Lee listened attentively, then gently guided the conversation towards understanding what had happened. She explained that Rose's experience was a form of physical sexual harassment, where unwanted physical contact violates personal boundaries. Albert's situation was categorized as verbal sexual harassment, where derogatory comments based on one's identity or appearance are equally harmful. Dr. Lee emphasized that both forms of harassment were serious and damaging, and it was important to recognize their impact.

Dr. Lee provided practical advice on how to handle and prevent such harassment. She recommended that Rose document any further incidents, report them to her workplace's HR department, and seek support from trusted colleagues or a counselor. For Albert, she suggested keeping a record of the verbal abuse, considering reporting it to the coffee shop's management, and connecting with advocacy groups if needed. Dr. Lee underscored the importance of setting boundaries, speaking out, and seeking help from support networks.

By the end of the session, Rose and Albert left feeling more empowered and informed. They had learned effective strategies for dealing with harassment and understood that they were not alone. Rose felt more confident in addressing inappropriate behavior at work, while Albert knew he had options for confronting verbal abuse. Both were grateful for the support and guidance provided by Dr. Lee, and they left the office with a renewed sense of hope and resilience.

2. Production

The production process carried out by the writer took around twelve months, during which the production process was carried out from November 2023 to November 2024. At the start of production, the writer began collecting several cases of sexual harassment on social media and modified them to relate to an often occurring event. The writer also included his own harassed experience and applied them to this educational comic. One page of this educational comic project takes about two days. The process begins by determining the comic panel that will be used, then continues by drawing a simple sketch using a red base color and then overwriting it with blue to clarify the sketch lines. After the sketch is finished, continue with inking, which is the process of redrawing with a black brush or thickening the previously rough sketch lines to make them neater, more attractive, and easier to look at. After the inking process, the writer proceeds with the hatching technique to create shadow effects on the characters and background and fill in the empty parts.



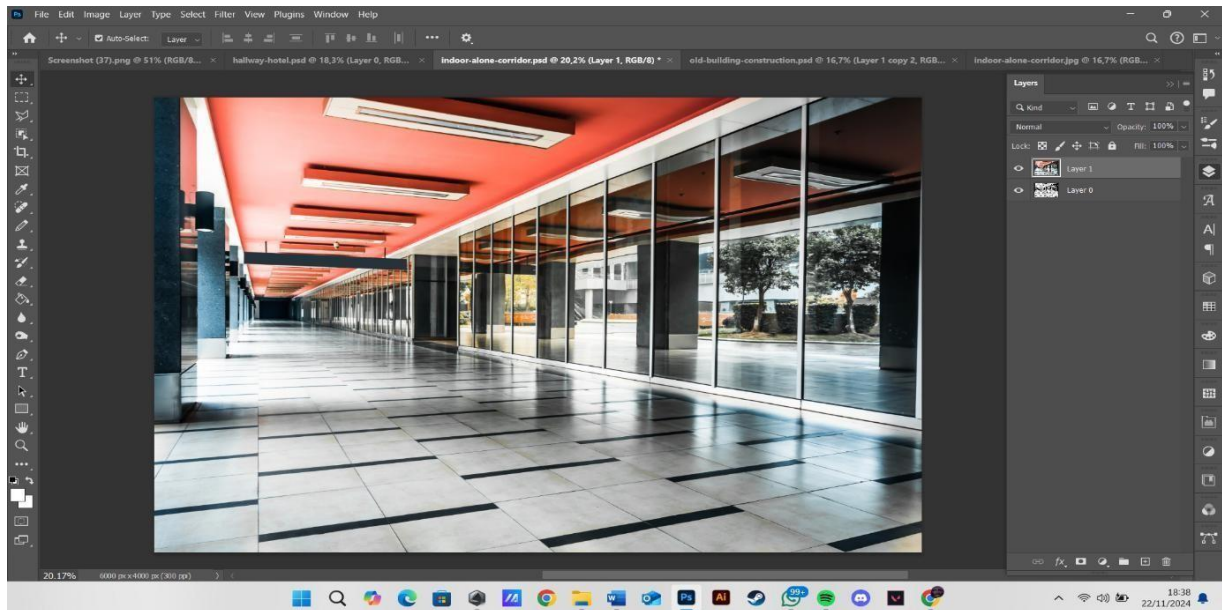
Picture 2.1

Illustration process from sketch to finishing

Device & Software: iPad, Procreate

In addition to the illustration process above that uses Procreate software, the author also uses software called Adobe Photoshop to fill the background needs that will

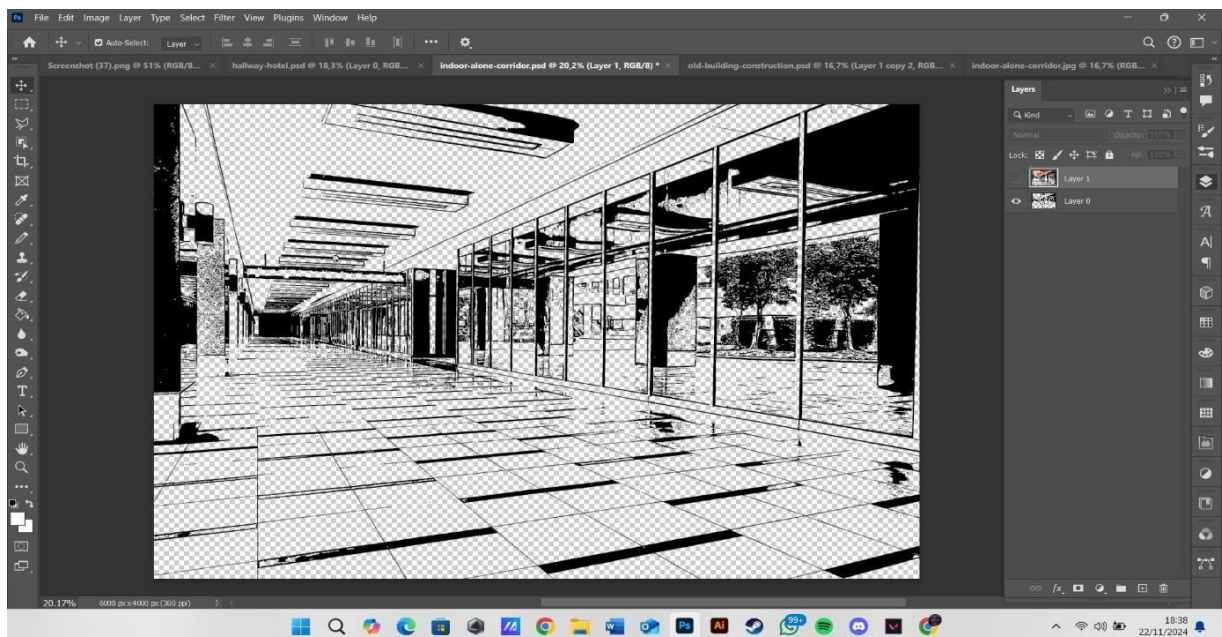
be included in this educational comic project page. The background that is included is a photo of a building or room that will be changed visually using the effects available in the Photoshop software. The effects used are stamp, grain, and threshold.



Picture 2.2

Screenshot of a background picture before using effects

Device & Software: ASUS TUF (laptop), Adobe Photoshop

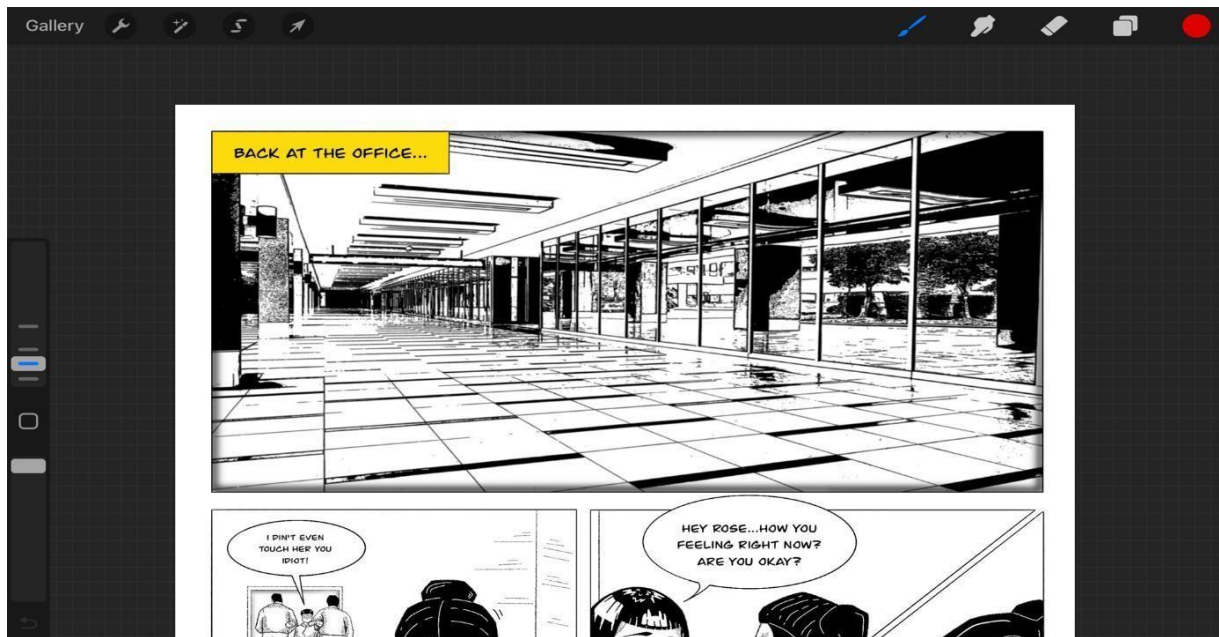


Picture 2.3

Screenshot of a background picture after using effects

Device & Software: ASUS TUF (laptop), Adobe Photoshop

After the process of using the effects as shown above, the writer inserted the result into the comic and used it as a background. This technique can be found in all chapters of the educational comic project.



Picture 2.4

Screenshot of the background effects result in the comic

Device & Software: iPad, Procreate

3. Post Production

After inserting all the needs for each chapter in this educational comic project, the author begins checking every panel on every single page of the comic to prevent any miss. After that, the author conducts a print vendor survey to produce this educational comic project into a physical prototype to be given to the examiners and also to be shown at the dissemination session held.

B. Analysis of Creations

In this section, the author will analyze the work that has been created. The analysis is related to the meaning, foundation, and application during the creation process. In this final project, the author created 20 pages of educational comics that are interrelated with each other. The works were basically created as a representation of environmental/social conditions, impacts, and causes.

At every stage in the creation of the work, the author is directly involved, without a second party or any party, in the process, such as planning the concept and discussing the concept with the supervisor to assist in the creation of the work. Making an educational comic work with the title “The Unbearable Unkindness: Sexual Violence” as a final project in the Communication Studies Program at the Islamic University of Indonesia, the following is a description and analysis of the work that has been produced:

1. Title of Creation: “CHAPTER I: SEXUAL INTIMIDATION”



Creation 1 from Chapter I
(Artwork by: Kiko Javier)

a) Specification of Creation

Canvas Size	: 1988px X 3075px
Physical Size	: 6,6cm X 10,2cm
DPI	300
Brushes	: Ink Bleed (default & custom), Studio Pen, Handmade Diagonal Left, 6B Pencil
Effect	: Gaussian Blur
Technique	: Hatching
Software	: Procreate (V. 5.3)
Device	: iPad Pro M1 2021
Year of making	2024

b) Description of Creation

My comic artwork investigates the uncomfortable and often unspoken issue of sexual bullying, exploring how it can manifest in everyday spaces, especially in the workplace. Through vivid illustrations and sharp storytelling, the comic brings attention to the insidious nature of this behavior, which can occur at any time, whether in casual conversation, during meetings, or in subtle gestures. The office environment, with its hierarchical dynamics and professional power imbalance, is a common backdrop for such bullying, where victims may feel powerless to speak up. This research highlights the emotional impact it has on individuals while calling for a culture of mutual respect and responsibility in all environments.

In this work, the author makes several panels by taking the point of view angle, or arguably equivalent to the character's eye view in the comic. Other shots also use close-up angles from above and below. The depiction of angles from above and below aims to make the atmosphere in the comic world more prominent and can also provide a new atmosphere from the previous panels. The close-up view can make the situation more intense for the readers to feel.

2. Title of Creation: "CHAPTER II: SEXUAL VERBAL ABUSE"



Creation 2 from Chapter II

(Artwork by: Kiko Javier)

a) Specification of Creation

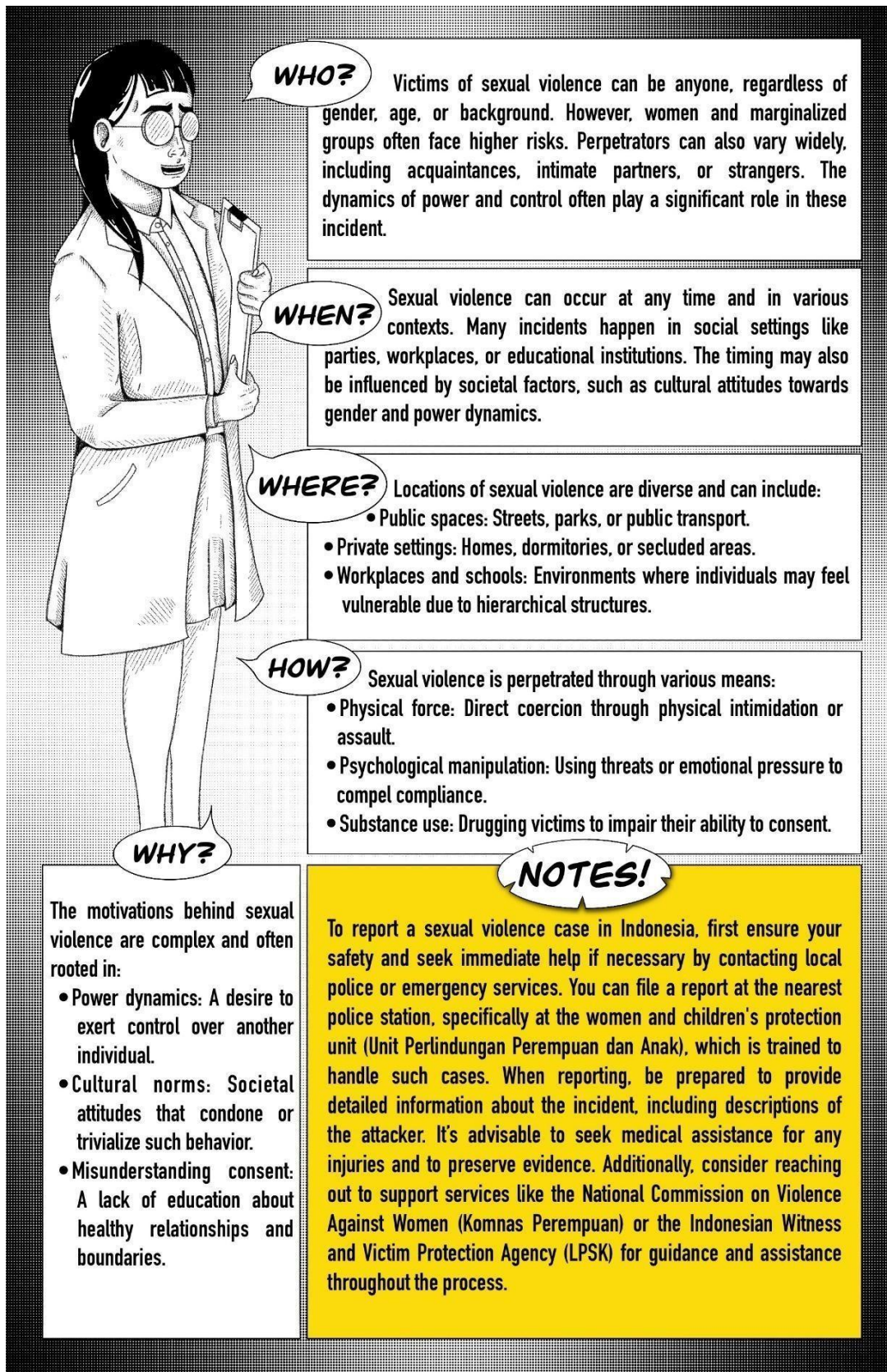
Canvas Size	: 1988px X 3075px
Physical Size	: 6,6cm X 10,2cm
DPI	300
Brushes	: Ink Bleed (default & custom), Studio Pen, Handmade Diagonal Left, 6B Pencil
Effect	: Gaussian Blur
Technique	: Hatching
Software	: Procreate (V. 5.3)
Device	: iPad Pro M1 2021
Year of making	2024

b) Description of Creation

My comic artwork shed light on the harming reality of sexual verbal abuse, emphasizing that it can happen anyplace, at any time, and to anybody. Through a combination of striking visuals and raw dialogue, the comic explores how verbal harassment, whether in the form of inappropriate comments, objectifying dialect, or spontaneous sexual remarks, affects people over all walks of life. This form of abuse is not just an isolated problem but an unavoidable form of discrimination that targets a person's dignity and humanity. It rises above age, sex, and background and often occurs in everyday circumstances, from public spaces to work environments. By bringing these issues to the forefront, my artwork calls for a social move toward respect, equality, and a conclusion to this hurtful, discriminatory behavior.

In this chapter, the author created several panels by taking a close-up point of view in order to increase the atmosphere and also provide details for some parts. The close-up point of view is also used to show gestures on the character's face that can convey feelings and emotions to the readers.

3. Title of Creation: “CHAPTER III: THE MEETING”



WHO? Victims of sexual violence can be anyone, regardless of gender, age, or background. However, women and marginalized groups often face higher risks. Perpetrators can also vary widely, including acquaintances, intimate partners, or strangers. The dynamics of power and control often play a significant role in these incidents.

WHEN? Sexual violence can occur at any time and in various contexts. Many incidents happen in social settings like parties, workplaces, or educational institutions. The timing may also be influenced by societal factors, such as cultural attitudes towards gender and power dynamics.

WHERE? Locations of sexual violence are diverse and can include:

- Public spaces: Streets, parks, or public transport.
- Private settings: Homes, dormitories, or secluded areas.
- Workplaces and schools: Environments where individuals may feel vulnerable due to hierarchical structures.

HOW? Sexual violence is perpetrated through various means:

- Physical force: Direct coercion through physical intimidation or assault.
- Psychological manipulation: Using threats or emotional pressure to compel compliance.
- Substance use: Drugging victims to impair their ability to consent.

WHY? The motivations behind sexual violence are complex and often rooted in:

- Power dynamics: A desire to exert control over another individual.
- Cultural norms: Societal attitudes that condone or trivialize such behavior.
- Misunderstanding consent: A lack of education about healthy relationships and boundaries.

NOTES!

To report a sexual violence case in Indonesia, first ensure your safety and seek immediate help if necessary by contacting local police or emergency services. You can file a report at the nearest police station, specifically at the women and children's protection unit (Unit Perlindungan Perempuan dan Anak), which is trained to handle such cases. When reporting, be prepared to provide detailed information about the incident, including descriptions of the attacker. It's advisable to seek medical assistance for any injuries and to preserve evidence. Additionally, consider reaching out to support services like the National Commission on Violence Against Women (Komnas Perempuan) or the Indonesian Witness and Victim Protection Agency (LPSK) for guidance and assistance throughout the process.

Creation 3 from Chapter III
(Artwork by: Kiko Javier)

c) Specification of Creation

Canvas Size	: 1988px X 3075px
Physical Size	: 6,6cm X 10,2cm
DPI	300
Brushes	: Ink Bleed (default & custom), Studio Pen, Handmade Diagonal Left, 6B Pencil
Effect	: Gaussian Blur
Technique	: Hatching
Software	: Procreate (V. 5.3)
Device	: iPad Pro M1 2021
Year of making	2024

d) Description of Creation

In this chapter, the author combines the two previous chapters into an information chapter on sexual violence. In this chapter, the two main characters from the two previous chapters meet, so this chapter is a connecting chapter as well as the final chapter of this educational comic project. The author hopes that readers can fully accept the information conveyed in this last chapter, because this last chapter is a chapter where all information related to sexual violence will be conveyed through dialog delivered by the characters in this educational comic.

In this chapter, the author will not only focus on the two main characters, but the author will place a character who will bring information about sexual violence into a character that will be “highlighted” in this chapter.

C. Creation Review

At this stage, the author asks for opinions from practitioners who pursue the field of illustration, other visual design, and also some other friends on the work that has been created. The purpose of asking these friends for opinions is to find out feedback related to the meaning of the work that has been created from various perspectives, here are some reviews related to the work:

1. Practitioners

From the dissemination session held on December 6, 2024 the author received some incredibly valuable feedback from both Mr. Zein M. Muktaf and Mr. Angki Muttaqien. Their insights seem to touch on some of the core elements that can really elevate a comic, both in terms of storytelling and visual impact. Here's a summary and some additional thoughts based on their input.

a) Character and Ideology Alignment/Message:

- Mr. Zein said it's important that the characters, message, and purpose of the comic fit with the audience you want to reach. If these don't match, the comic might not connect with the readers. Make sure the characters are relatable and the message speaks to the audience.

b) Setting and Relevance:

- Mr. Zein asked if the setting was real or made up. It's good that the comic uses real statistics, but the balance between the fictional story and real data should be clear for the audience.
- Mr. Angki suggested setting the story in a campus environment, since the comic deals with sensitive issues. Since you're a student, this could make the story more relatable to other students.

c) Visuals:

- Mr. Angki pointed out that the comic could have more variety in its angles, so it doesn't feel repetitive. He also mentioned that visual elements like the number 13, certain references, and panel colors are important because they help tell the story and strengthen the message.

d) Audience:

- Mr. Angki stated that the comic would be better received by students if it were set in a campus setting. This would make the story more relatable to the people you're trying to reach.

The author conclude that to improve the comic, set it in a campus environment to make it more relatable to students. Vary the angles and colors in the artwork to keep it interesting. Also, make sure the characters and message match the audience's experiences. These changes will help the comic connect better with readers and make the message clearer.

D. Self Reflection

Self-reflection is a process of remembering or reviewing both experiences and lessons that have been lived to be able to provide a lesson to oneself. In this case, the self-reflection that the author does is self-reflection by linking the spiral of silence theory and visual communication theory.

1. Spiral of Silence Theory

Completing the educational comic project about sexual violence through the Spiral of Silence theory helped the author understand how social pressures silence the victims of sexual violence. According to this theory, people are less likely to share their opinions if they feel those opinions are unpopular, often out of fear of being judged or excluded. As the author worked on the comic, the author realized that survivors may stay silent, not just because of fear but because society often ignores or dismisses their voices. The author wanted to challenge this silence by creating a space where the stories of those affected by sexual violence could be heard and understood.

Thinking about the Spiral of Silence also made the author see how important it is to break this cycle in society. Throughout the project, the author focused on showing the courage of survivors who speak out, emphasizing that their voices are strong and important. The author's goal was to create a story that helped readers understand how speaking up can challenge the pressure to stay silent and help change harmful societal norms. By using the comic to show both the pain of silence and the power of speaking out, the author hoped to encourage others to join the conversation, support survivors, and push for more open dialogue. This made the author realize just how important it is to create spaces where people feel safe to speak without fear of judgment.

2. Visual Communication Theory

Creating an educational comic project about sexual violence taught the author how powerful visuals are in sharing complex and emotional messages. Visual communication theory shows how images can catch attention, bring up emotions, and express ideas that are hard to say with words. Through visual storytelling, the author was able to show the emotional and psychological effects of sexual violence in a way that readers could understand and connect with. The author carefully chose images to show the trauma, strength, and healing survivors go through, with the goal of building empathy and helping readers better understand their experiences.

However, visual communication also made the author aware of the challenge of balancing emotional impact with the need to educate. While working on the comic, the author had to ensure the visuals didn't make the violence too shocking or graphic, as it could distract from the message. It was important to focus not only on what was shown, but also how it was shown highlighting the emotional journey and empowerment of survivors. By making careful decisions about visuals, such as color and body language, the author aimed to show the seriousness of the issue without overwhelming the audience. This process showed me how powerful visual media can be in both educating people and changing how we understand and talk about difficult topics like sexual violence.

E. SWOT Analysis

1. Strength

Visual communication is an art form to use as a language to convey a message delivered through the media to inform, affect, and change a behavior in accordance with the targeted audience, in a way that used graphic, symbol, picture/photo, illustration, letters, and so on. One of the visual communication media is a comic book, which is a medium used to express ideas with images that are often combined with text or other visual information. In this project, the author decided to choose comic book media because the author has experience in the fields of illustration and graphic design, so it was decided that the author choose educational comics as a final project. The author chose educational comics because educational comics are a medium that can increase people's interest in reading, are one of the media that can broaden reading insights, and can also teach

values and ethics through illustrations and information contained in educational comics. This educational comic is probably the first educational comic in the communication science of Universitas Islam Indonesia as a form of final project completion so that this work can be used as a reference for the creation of similar works.

The topic that the author chose is sexual violence, which is a rampant case in Indonesia. because the author considers that the government's efforts to introduce the discussion of the dangers and consequences of sexual violence are less open to students and the wider community. It is not only the government that is less open about the discussion, but various media at this time only focus on WHAT happened, not HOW to overcome these cases. Therefore, the author wants to create a media that can be easily reached by the public and can be a medium that broadens people's insights about sexual harassment.

2. Weaknesses

The topic chosen by the author is a very broad and deep topic to explore, such as the many types of sexual harassment. So in order for the author to achieve the desired target time to complete this educational comic project, the author only takes the topic of sexual harassment that often occurs out there to be illustrated. The author's lack of patience to explore references to illustration techniques or types in comics also results in the lack of illustration works in the comics created.

3. Opportunity

Because the work created is an educational comic illustration work, where comics are one of the visual communication media that can deliver effective information if the delivery is quite interesting, clear, easy to understand, and distinctive, the author hopes that anyone who reads this educational comic project can examine all the information in this comic. Because this work is a pioneer or the first work of educational comics in Communication Sciences at Universitas Islam Indonesia as a form of final project completion, the author hopes that this work has a greater opportunity to be officially published by comic book publishers out there. So that the publication can have a good impact on many people, in terms of messages and morals as well as in terms of illustrations and design of this comic.

This educational comic is also very possible to get a continuation in terms of stories.

4. Threats

Due to the widespread discussion regarding the case of this educational comic topic, it could serve as an trigger for many people to create better and more excellent works related to the issue, which is a very broad topic and easy to find the necessary sources.

F. Prospect of Work Target

This comic project, which leans more towards education, is a form of art that falls under visual communication. This work can serve as an educational medium for the public, who in their daily lives are always in close proximity to others and their surroundings. Therefore, the author has high hopes that everyone who sees this work will become more aware of their surroundings and the people around them. Essentially, if a person trusts others and their environment, they will feel comfortable and safe being around others. This can impact each person's life.

With the explanation provided regarding this educational comic project, the author has set the main target of this work to be people with intellectual capacity and those who are very concerned about social conditions. It is hoped that once these people view the work, they can also convey the message to those around them to pay more attention to norms, rules, and social harmony in the environment where they coexist.

CHAPTER III

CLOSING

A. Conclusion

The issue of sexual violence is both concerning and frequent in Indonesia, where cultural and social challenges have contributed to its widespread occurrence. The lack of awareness, education, and effective enforcement of laws makes it difficult for many victims to seek justice and the right to speak, perpetuating a culture of silence and shame. This is why addressing sexual violence in Indonesia is crucial to building an environment of respect, equality, and safety for all individuals.

The author chose to focus on the topic of sexual violence as the topic for the educational comic project because it is an issue that affects countless individuals across society, often leaving deep emotional, psychological, and physical scars. Breaking the cycle of abuse requires empowering victims to seek help, and challenging the harmful norms that perpetuate such violence, and raising awareness and foster education on this issue. Sexual harassment is an important topic to discuss not only in Indonesia but globally, where discussions about such sensitive issues is often avoided or dismissed. This study project is expected to spark conversations, share understanding, and ultimately contribute to the reduction of sexual violence.

The decision to present this topic in the form of an educational comic was driven by the desire to address a serious issue in an accessible, engaging, and socially acceptable manner. Comics have a unique way to simplify complex concepts while reaching a broad audience or society, including younger people who may not yet fully understand the dangers and consequences of sexual violence. By using this medium, the author aimed to create an impactful narrative that conveys both emotional weight and the urgent need for societal change. Through this medium, the author hopes to not only educate but also inspire individuals to take action and advocate for a safer and more just environment for all.

B. Work Limitations

A main obstacle in completing this project is the malfunctioning of devices, which has caused delays. Certain elements of the device, such as the brush selection in

Procreate software, often present challenges. Recreating the same character consistently poses challenges, often due to the author's impatience in sourcing references to a character's composition and various angles. In addition to technical challenges, the author frequently encounters art blocks, which can take considerable time to overcome.

C. Advice

With the significant development of the comic industry today, comics have become a powerful medium for conveying messages. This medium shall be maximized by students and individuals alike to realize their imagination. Educational comics, in particular, are not merely visual art meant to please the eye but must deliver a strong, impactful message to ensure a clear understanding for their readers. In this case, it is expected that educational comics can serve as a tool to enhance awareness and encourage thoughtful decision-making among readers.

The author's advice to students who want to use educational comics as a medium to deeply explore the issues and concepts they aim to address. A thorough exploration ensures the resulting work conveys strong messages and is ready for presentation to the broader community

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