A. Background of the Study

Learning English can be done in various ways through online and offline platform media such as social media, movies, online courses, books, flash cards, and etc. In previous studies, there were several media used in the process of learning English. Li & Leng (2019) found that role playing game can be used for students to improve English vocabulary learning. Muller et all (2017) web-based educational games be one of students' motivation in the learning of English language learning. While Rensburg & Thanh (2017) uses Facebook as an instructional media to improve students' language learning. The last research is from Reynolds & Shih (2018), Word card media can increase students' knowledge and vocabulary of form and meaning. These research shows that the use of media bring benefit to learn English. However, not all students have good awareness in using media.

Based on my experience of teaching practice in one of Senior High School in Yogyakarta, some students have some problems in learning English, for example: some students think that English language is complicated to understand, the lack of interest learning media, and the limited vocabulary of students have. Related to the issues investigated, this best practice would like to focus on one problem only, that is lack of interest in using media. To overcome this problem, I used some media to teach English so the students could see the benefit of using media from various activities. This best practice explains the stages of how to use various kinds of media

to teach Congratulating and Complimenting based on teaching experience in one of Senior High School in Jogjakarta.